

FIG. 1

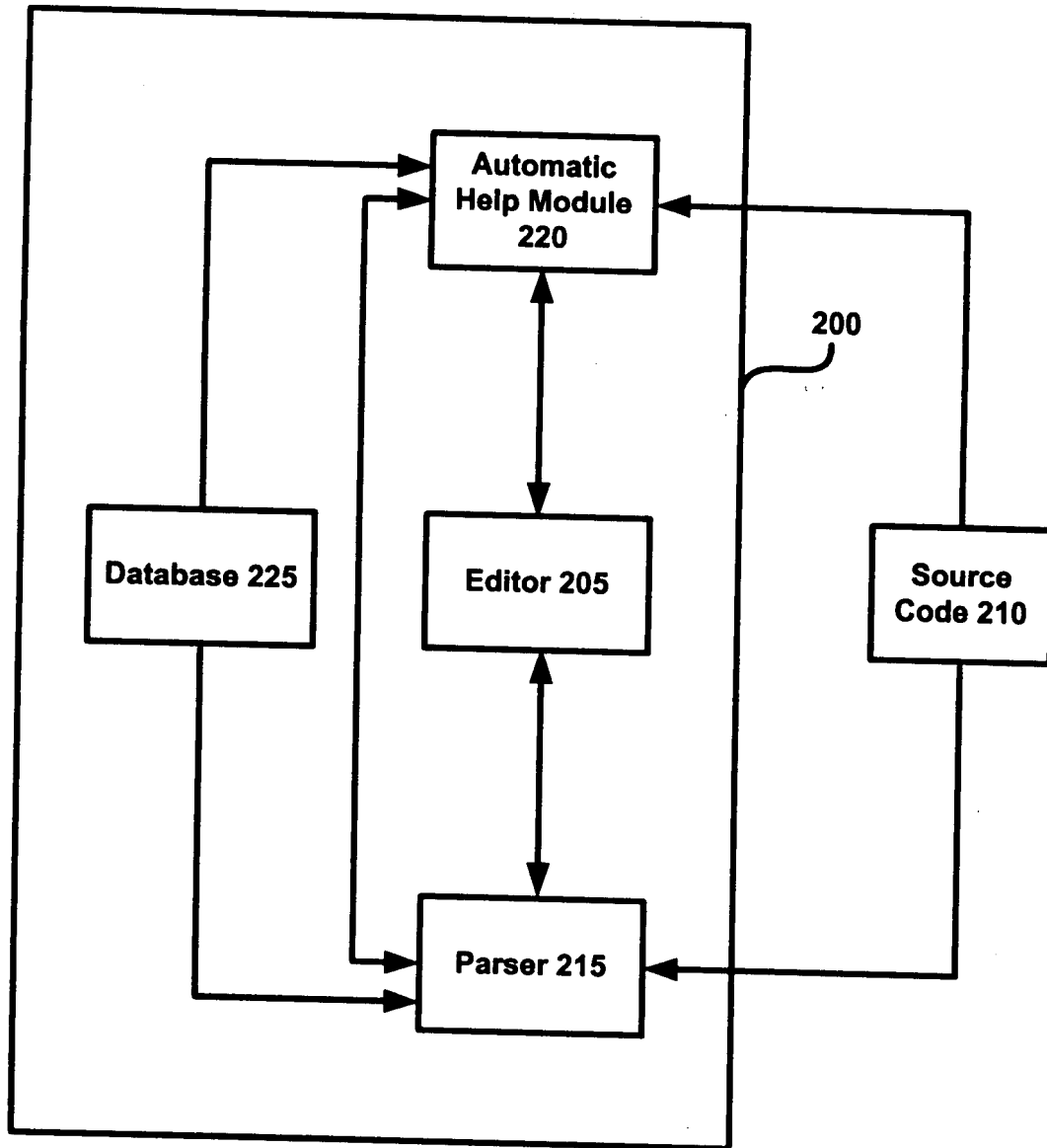


FIG. 2

```
class Foo {  
public:  
    int x;           // X coordinate of object  
    int y;           // Y coordinate of object  
    int z;           // Z coordinate of object  
    // getVolume calculates a volume for the object  
    double getVolume(double length, double width, float height) const;  
}
```

355
360
365
370
350

FIG. 3(a)

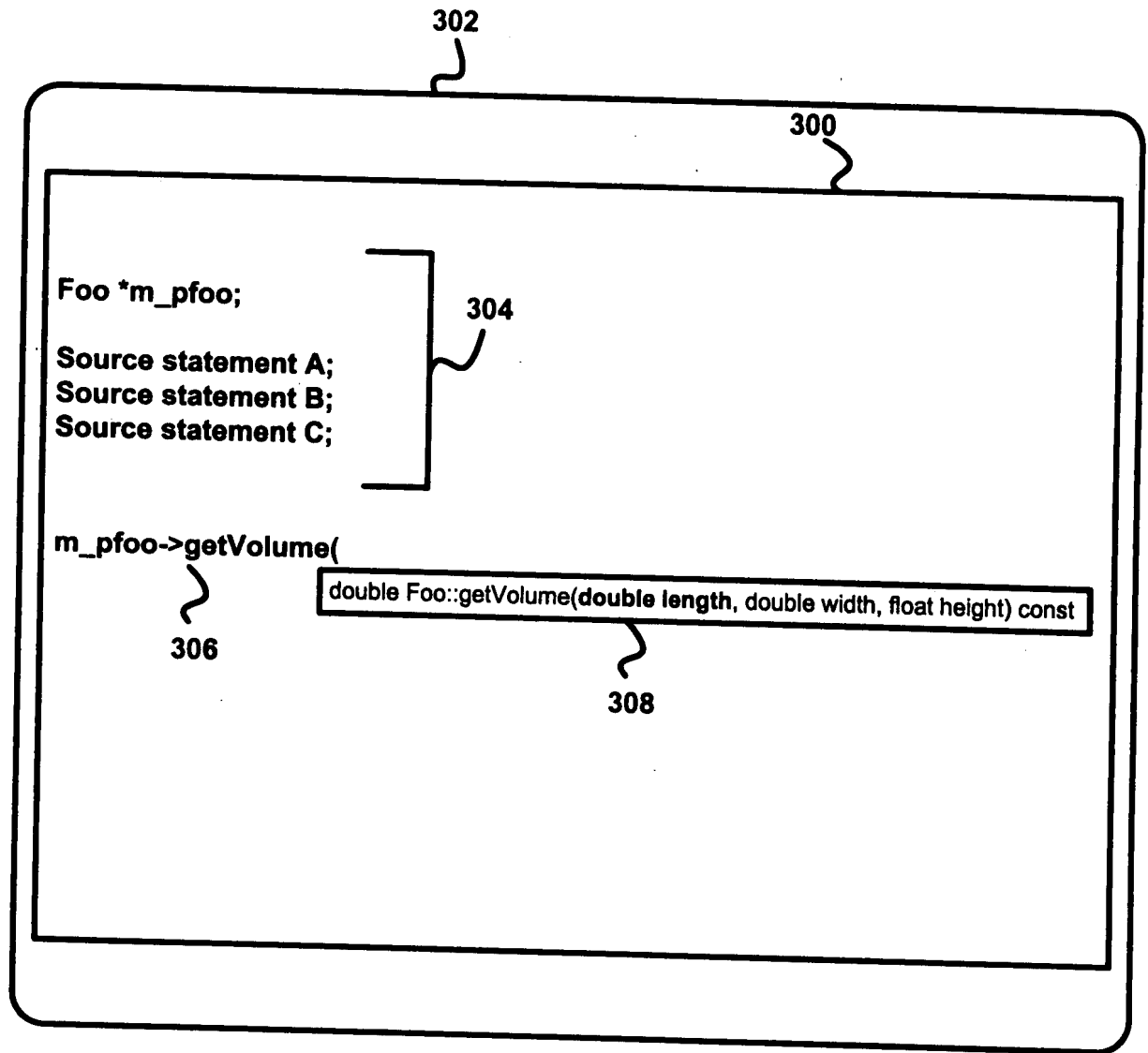


FIG. 3(b)

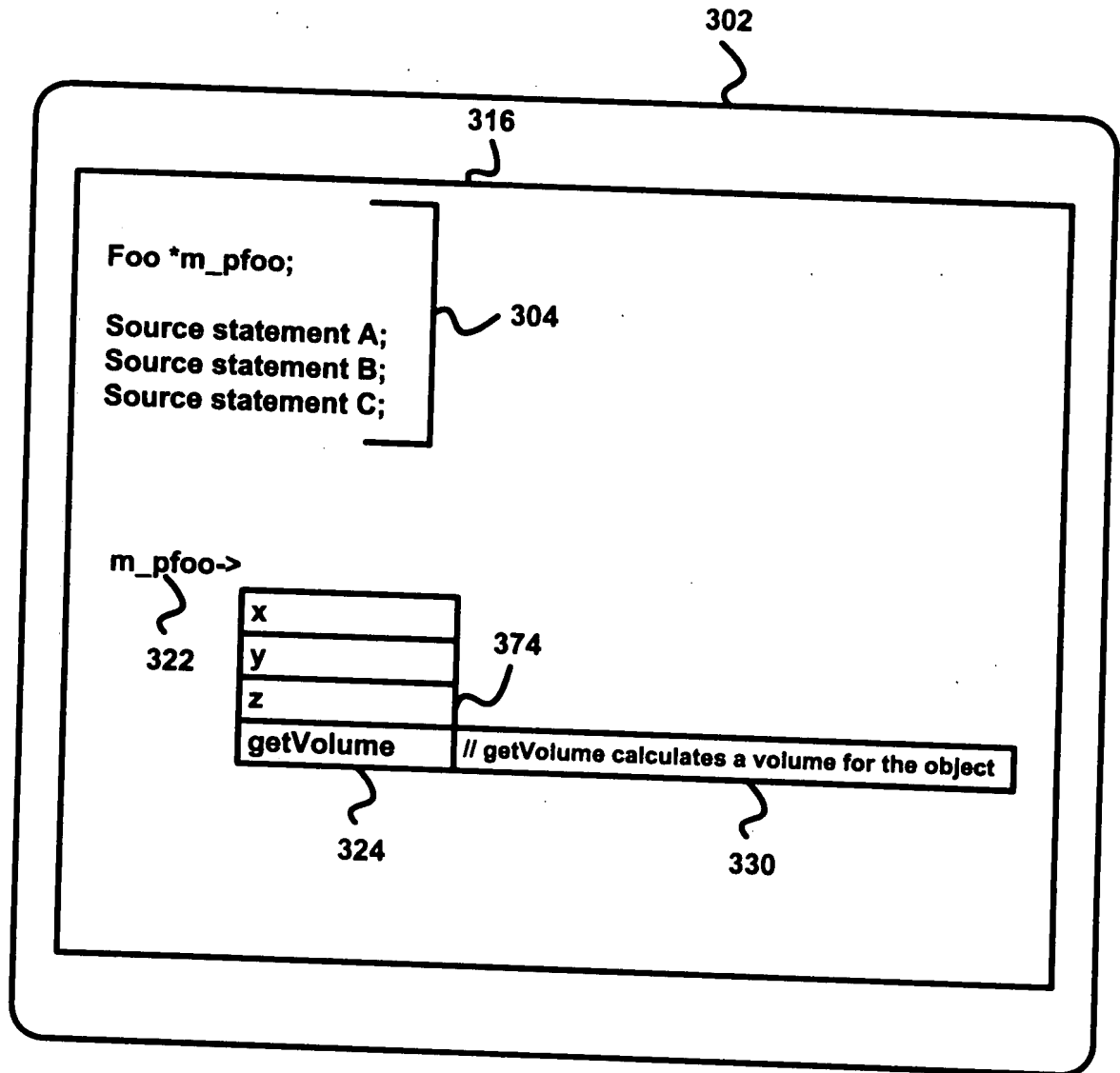


FIG. 3(c)